

# Landon Epps

iOS Software Engineer

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## Skills

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**Languages** Swift · Objective-C · C++ · JavaScript · Python

**Technologies & Tools** SwiftUI · UIKit · Combine · Core Data · CloudKit · RxSwift · Xcode · Git · Jira · Jenkins

**Human Languages** English (Native) · Japanese (JLPT N3 180/180)

## Experience

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### Audible, Inc.

Mar 2020 - Present

Senior iOS Engineer, Design Systems

*Cambridge, MA*

- Work as a member of a cross-functional team (iOS, Android, and Design) to develop the UI framework for Audible's apps
- Build UI components in SwiftUI (e.g. top bar, tiles, and tooltips) and design the API for the client app to use
- Leverage expertise in UIKit and SwiftUI to overcome their limitations and deploy production-ready components to millions of users

iOS Software Engineer

- Initiated and led a rewrite of Audible's CarPlay architecture and transition to UIResponder, resolving 14 known issues
- Enhanced CarPlay functionality with the addition of Collections and Podcasts tabs, enabled by the new architecture
- Managed the server-driven product detail page rollout for Canada, Australia, and the UK
- Unblocked the launch of mobile purchases and all you can listen (on-demand) content in those marketplaces

### JET Program

Jul 2015 - Jul 2019

Assistant Language Teacher

*Tokushima, Japan*

- Conducted frequent lessons demonstrating an experimental curriculum pilot to large audiences of teachers from across Japan
- Invited as a speaker at the JET Program orientation conference in Tokyo for two consecutive years

### Baylor University

Aug 2014 - Dec 2014

Computer Graphics Teaching Assistant

*Waco, TX*

- One of only two undergraduate students offered a position as a computer science teaching assistant
- Conducted office hours twice weekly to support students with homework and projects
- Assisted students with debugging their programs and graded students' assignments

### Procede Software

May 2013 - Aug 2013

Software Engineering Intern

*San Diego, CA*

- Created SQL Server Integration Services (SSIS) packages to standardize parts pricing data across different manufacturers
- Designed and implemented an internal web app using ASP.NET MVC for executing the SSIS packages

## Education

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### Bachelor of Science in Computer Science

Aug 2011 - May 2015

Baylor University

*Waco, TX*

Relevant Courses: Algorithms, Computer Graphics, Data Structures, Databases, Networking, and Operating Systems

## Projects

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### TimeCrumbs (iOS App) [\[App Store Link\]](#)

Oct 2019 - Dec 2019

- A time tracking app for freelancers that encourages keeping track of small tasks
- Featured by Apple in "Apps We Love Right Now" and "Our Latest Favorites"
- Achieved #18 on the productivity apps chart and #155 overall on the US App Store
- Utilizes Core Data with CloudKit integration to sync users' data between devices
- Built in collaboration with a team of UX designers and QA engineers